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SPLATTERPARK BATTLE ROYALE

SPRING BIG GAME

MAY 5TH, 2019

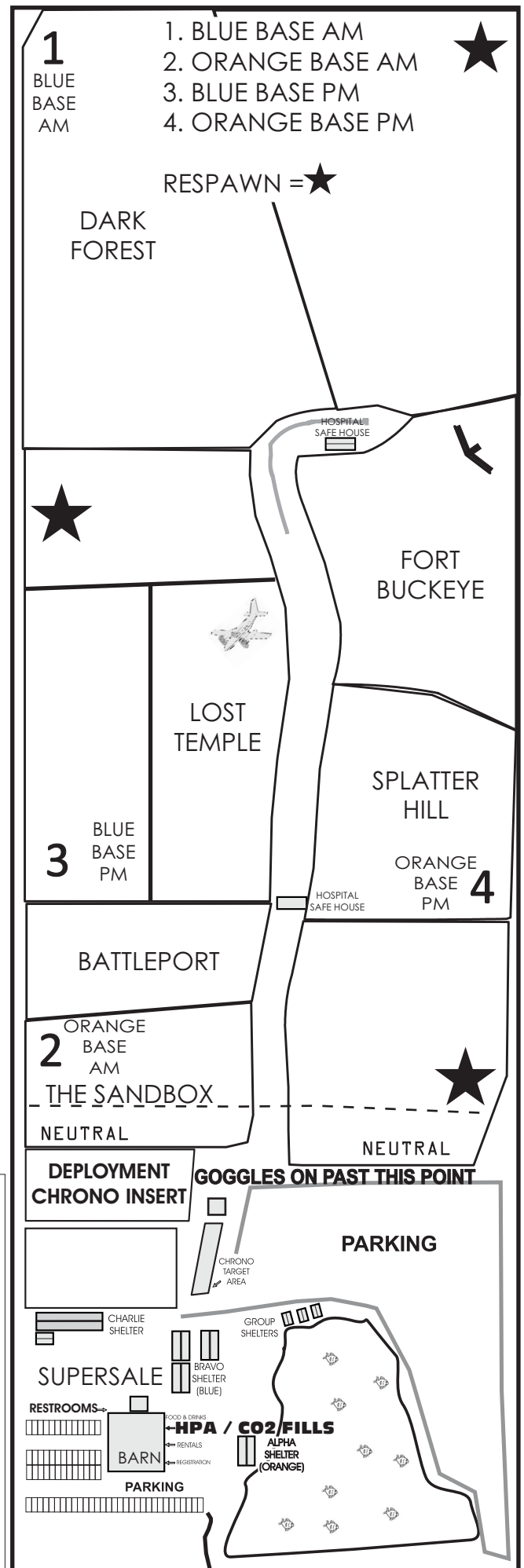
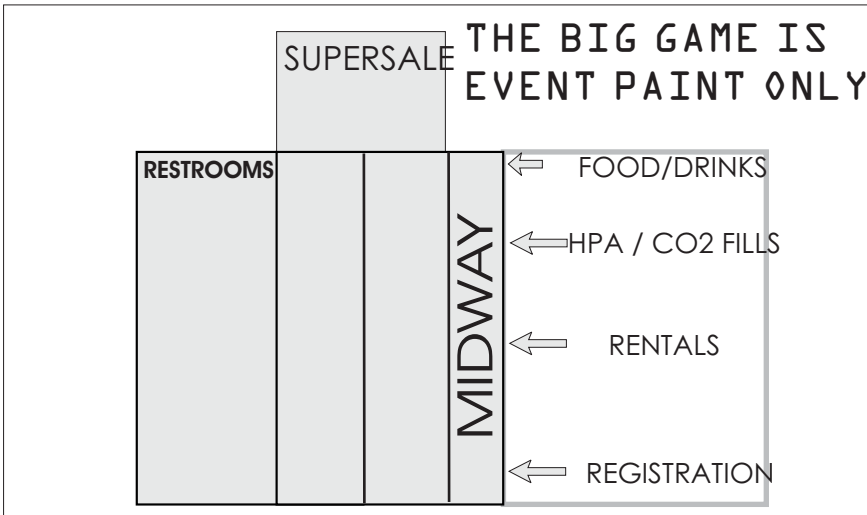
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WE HOPE TO SEE YOU AT THE A FALL BIG GAME
OCTOBER 6TH, 2019



SPLATTERPARK BATTLE ROYALE - SUNDAY, MAY 5TH, 2019

Every admission includes a Battle Pass. Come dressed to the nines, armed with your unique paintball gun and we will provide the updated maps including an orchestration of chaos. Clan versus clan: Clan sizes are much bigger than what you are used to. Expect to go into battle with over 500 people per clan.

Who will win this epic painted battle? Will it be Omega Strain or the Brawl Stars? Join us for some whacky, intense firefights on an ever changing map. There will be home bases, but the location will change depending on where the Gauntlet is.

TWISTED TIMELINE ~

9:10 March to Base Camp: Omega Strain Commander will lead his team to the Sandbox. Brawl Stars Commander will lead his team to Dark Forest. These starting points are your Clan's Home Base and must be protected. You can respawn or be inserted here until base change later in game. Eliminate opposing players and take over their base for 300 points. After taking over base you will be asked to move back into battle to prevent over extended "camping". Barrel covers remain on and cease fire until game begins.

9:30 GAME BEGINS: Your team Commander will rally you into key parts of the map to have an advantage before the first objective begins. Eliminate the enemy and hold your real estate. Play with honor. Play paintball.

1st Insertion 10:00. Your team Commander will lead you from the Deployment Chrono Insert to a key part of the map.

10:15 Flush Factory – Fort Buckeye: Mission: Try to capture the FLAG from the Fortress and push it through the front lines of your opposition. Omega Strain extraction point is KONG in Dark Forest. Brawl Stars extraction is at the fuel depot in the Sandbox. Keep in mind the extraction points are opposing team's base and will be heavily protected. 250 points awarded for extraction. 50 points for FLAG possession at 11:00

2nd Insertion 10:30. Your team Commander will lead you from the Deployment Chrono Insert to a key part of the map.

3rd Insertion 11:00. Your team Commander will lead you from the Deployment Chrono Insert to a key part of the map.

11:15 Battle Bus – BattlePort:

Mission: Bring as many FLAGS as possible (14 flags) to the BattleBus. *One flag will be used and reset for each successful push. 50 points per flag delivered. No points for possession.

4th Insertion 11:30. Your team Commander will lead you from the Deployment Chrono Insert to a key part of the map.

5th Insertion 12:00. Your team Commander will lead you from the Deployment Chrono Insert to a key part of the map.

12:15 Moisty Mire – Splatter Hill: Mission: Try to capture the FLAG and push it through the front lines of your enemy. Omega Strain extraction point is the ReSpawn in Hamburger Hole. Brawl Stars extraction point is ReSpawn point in Snake Pit. 250 Points for successful completion. 50 points for flag possession at 1:00

6th Insertion 12:30. Your team Commander will lead you from the Deployment Chrono Insert to a key part of the map.

7th Insertion 1:00. Your team Commander will lead you from the Deployment Chrono Insert to a key part of the map.

~~ BASE CHANGE: 1:00 : Brawl Stars new base is the Pyramid in Ambush Alley. Omega Strain's new base is the Skid Wall on top of SplatterHill. Expect a sudden shift in skirmish lines as we will fortify enemy clans all around you as the safe zone suddenly has shrank.

1:15 Fatal Fields - Sandbox: Mission: Six Flags. Try to capture the flag and push it through the front lines of your enemy. Omega Strain extraction point is Ambush Alley. Brawl Stars extraction point is top of Splatter Hill. *One flag will be used and reset for each successful push. Possible 6 total. 150 points for each flag delivered.

8th Insertion 1:30. Your team Commander will lead you from the Deployment Chrono Insert to a key part of the map.

9th Insertion 2:00. Your team Commander will lead you from the Deployment Chrono Insert to a key part of the map.

2:15 Wailing Woods – Dark Forest: Mission: One Flag. Try to capture the flag and push it through the front lines of your enemy. The extraction point for Omega Strain and the Brawl Stars is at the airplane in Lost Temple. 300 points for successful completion. 50 points for flag possession at 3:00

10th Insertion 2:30. Your team Commander will lead you from the Deployment Chrono Insert to a key part of the map.

11th Insertion 3:00. Your team Commander will lead you from the Deployment Chrono Insert to several different Black Sites NOT on the map.

3:00 Lucky Landing – Lost Temple: Mission: One Flag. Try to capture the flag and push it through the front lines of your enemy. The extraction point for Omega Strain and the Brawl Stars is in Sniper's Hollow. 400 Points for successful completion. 50 points for flag possession at 3:30

3:30 Big Game ends and Rally for Reign in Paint at the BattlePort.

3:45 REIGN IN PAINT *smoke grenades are not permitted during the Reign in Paint.

4:00 Prize Toss & Raffle from our generous sponsors at the SuperSale.



Keep track of your belongings: We are not responsible.

SAFETY FIRST – GOGGLES ON AT ALL TIMES WHILE IN SHOOTING AREAS – BARREL COVERS ON WHEN ELIMINATED, BEING INSERTED, AND IN NEUTRAL / PAVILION AREAS. Barrel Covers are mandatory and must be strapped on at all times unless actively playing the game. No shooting / dry firing in neutral or parking areas. No insertions from safe houses!

Thank you for choosing SplatterPark for a great day of fun at the Big Game!